Progress: Typing Game

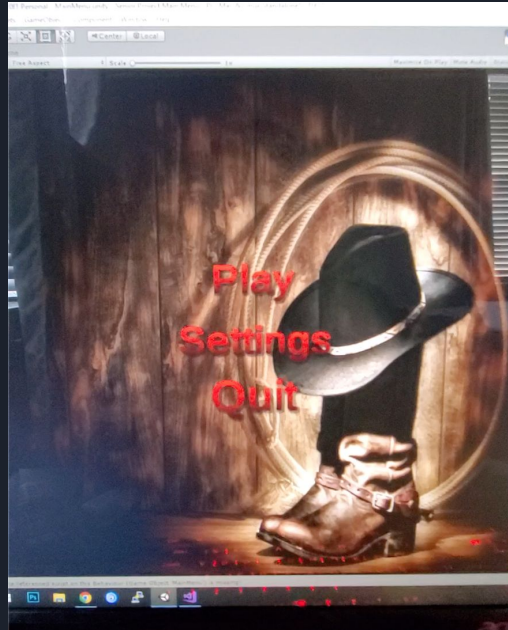Andres Zamora
D'Angelo Felix
Juan Orozco
Joshua Chavez

Progress with Unity

- What did we learn to do
  - Make menus
  - Import images
  - Create script

Progress with game

- What have we got a fully functioning menu working before Github swallowed it up.

Timeline

Semester 1

Beginning:
- Menus
- Character designs
- Information
- Quizzes
- Settings
- Credits

Middle:
- Exercises
- Two Mini Games
  - Content
  - Camera position
  - Animation
  - Keyboard Commands
  - End Screen
  - Timer

End:
- Two Mini Games
  - Content
  - Camera position
  - Animation
  - Keyboard Commands
  - End Screen
  - Timer
- Rough Cut of the Full Game

Semester 2

Beginning:
- Debugging
- Touch ups
  - Animations/Art Design

Middle:
- Scoring System
- Testing

End:
- Results

Art

- GIMP
  - Pixel Art
    - Import into Unity

Coding Info & Quizzes Resources

- W3schools https://www.w3schools.com/
- CodeAcademy https://www.codecademy.com/
- SoloLearn https://www.sololearn.com/
- Khan Academy https://www.khanacademy.org/computing/computer-programming
- CodeWars https://www.codewars.com/
- 2010 Book

That's it