

Turing Machines Examples

Example 1

- Given TM M_2 that decides $A = \{ 0^{2^n} \mid n \geq 0 \}$
 - Language consists of strings of 0's whose length is a power of 2
- $M_2 =$ "On input string w :
 1. Sweep left to right across the tape, crossing off every other 0
 2. If in stage 1 the tape contained a single 0, accept
 3. If in stage 1 the tape contained more than a single 0 and the number of 0s was odd, reject
 4. Return the head to the left-hand end of the tape
 5. Go to stage 1
- At each iteration of stage 1, the number of 0s is cut in half
 - Done by marking every other 0
 - Keeps track of number of 0s on each pass

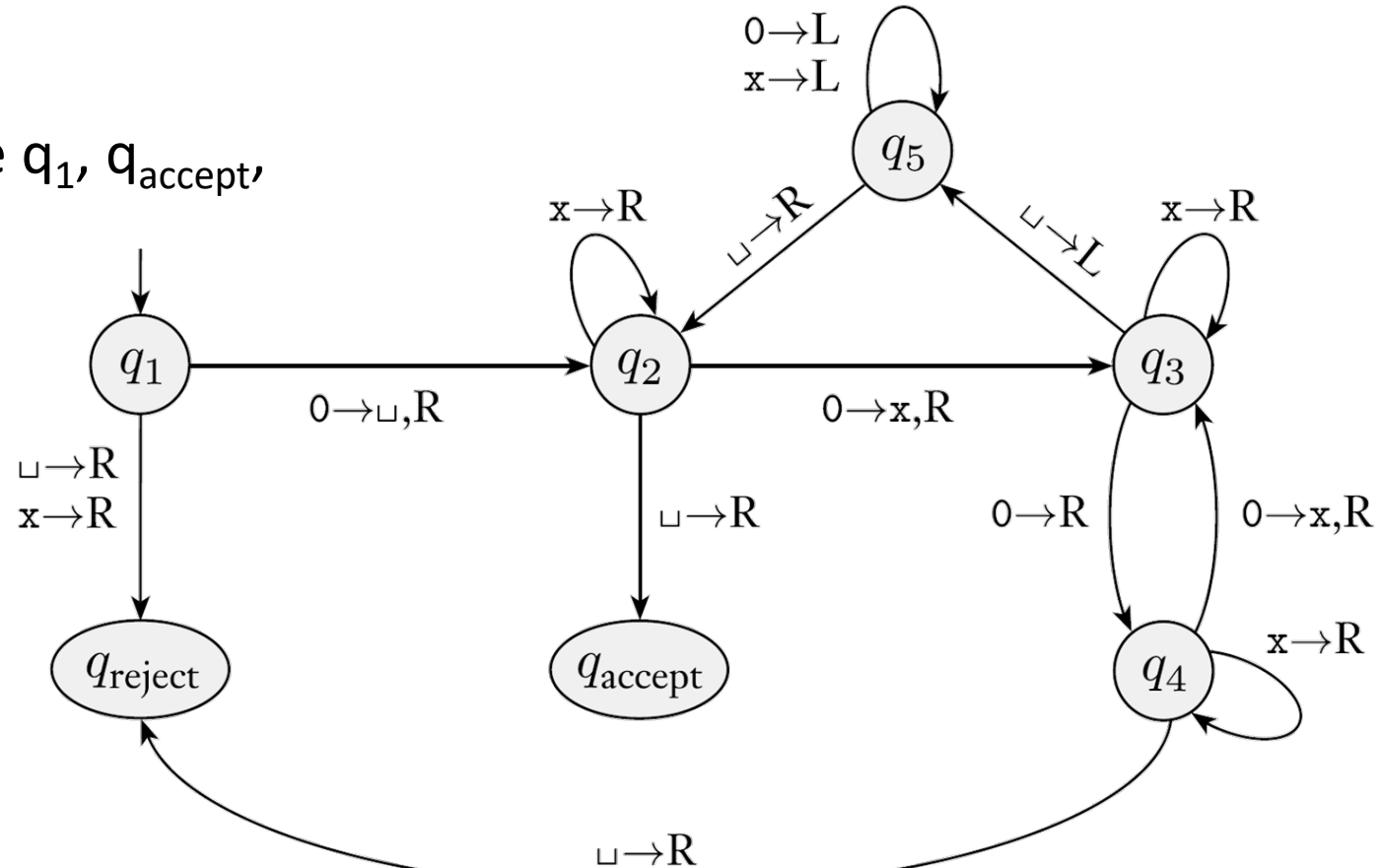
Example 1

- Formal Definition, $M_2 = (Q, \Sigma, \Gamma, \delta, q_0, q_{accept}, q_{reject})$

- $Q = \{q_1, \dots, q_5, q_{accept}, q_{reject}\}$
- $\Sigma = \{0\}$
- $\Gamma = \{0, x, \sqcup\}$
- We describe δ with a state diagram
- The start, accept, and reject states are q_1 , q_{accept} , and q_{reject} , respectively

- Notation: $a \rightarrow b, D$

- a = symbol read on tape
- b = symbol to be written on tape
 - May be left blank (does not alter tape)
- D = direction the head moves
- Shorthand for $\delta(q, a) = (r, b, D)$



Example 1

• Transitions

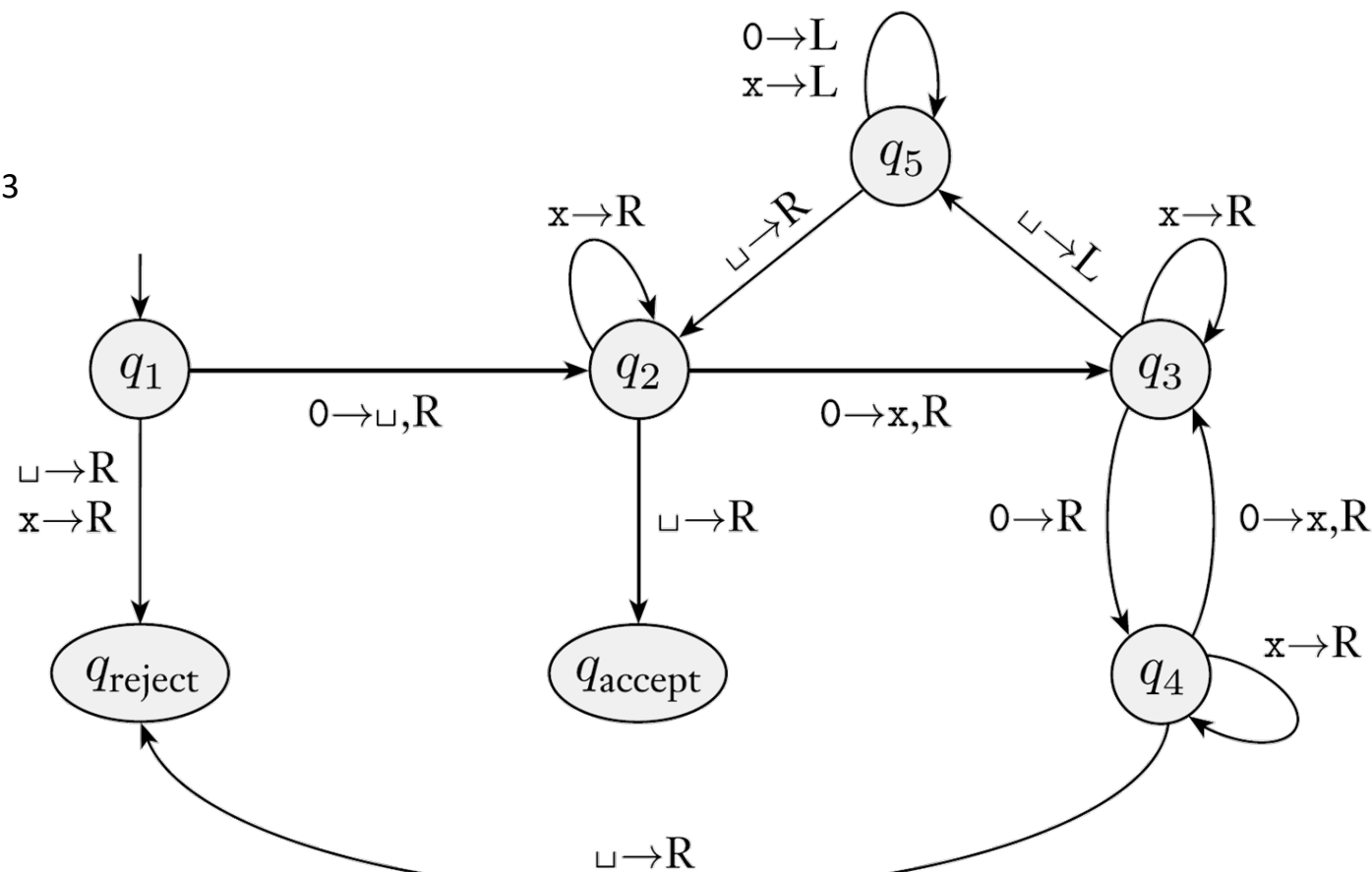
- Begins by writing a blank on the leftmost 0
 - Marks the start of tape

• State 2, checks if # of 0s is correct

- If input = 0, marks x, moves right, go to q_3
- If input = x, moves right
- If input = \sqcup , moves right, go to q_{accept}

• State 3, intermediate transition

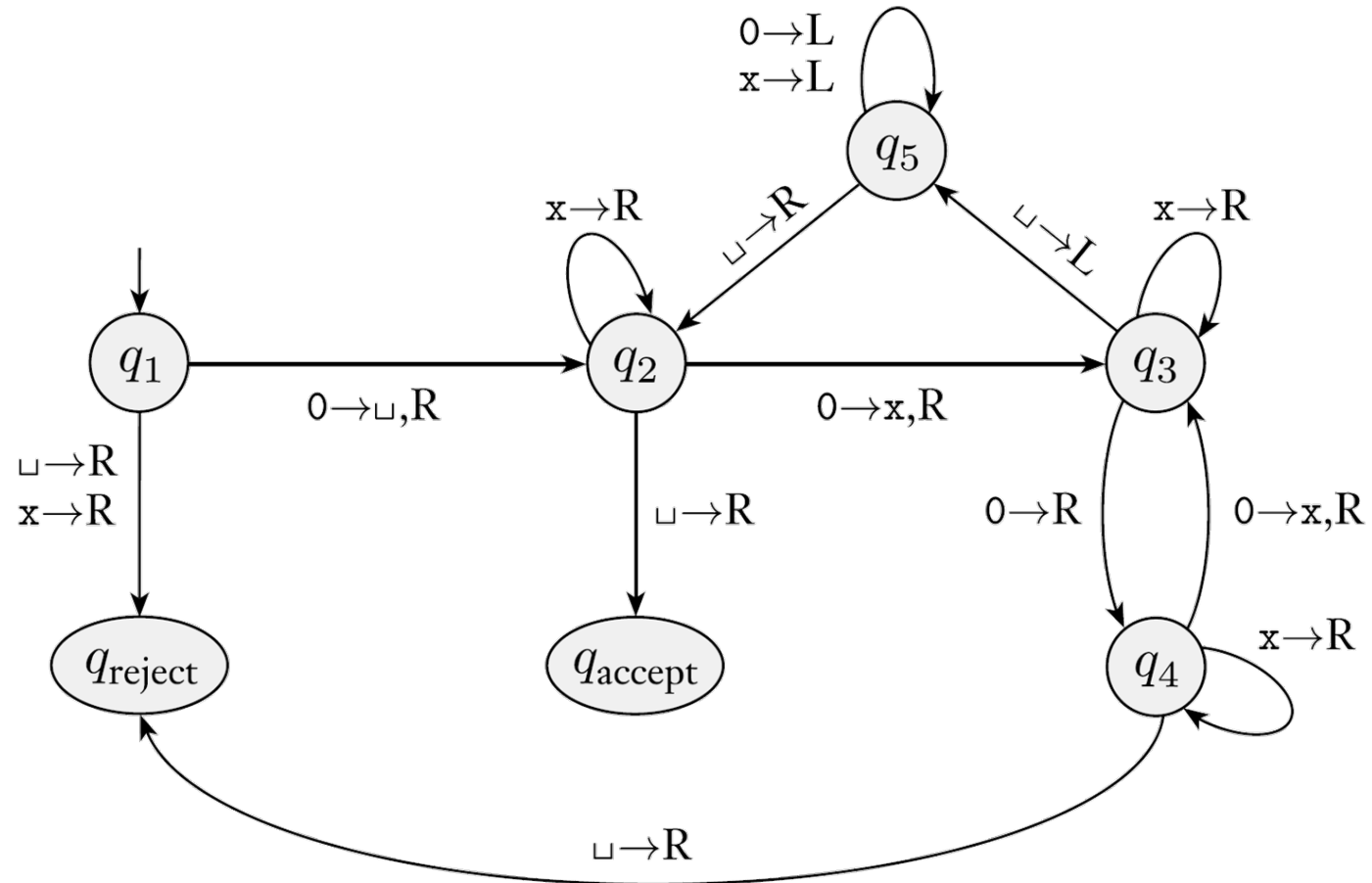
- If input = 0, moves right, go to q_4
- If input = x, moves right
- If input = \sqcup , moves left, go to q_5



Example 1

- Transitions

- State 4, checks if # of 0s is **incorrect**
 - If input = 0, moves right, marks x, go to q_3
 - If input = x, moves right
 - If input = \sqcup , moves right, go to q_3
- State 5, moves head back to left side
 - If input = 0, moves left
 - If input = x, moves left
 - If input = \sqcup , moves right, go to q_2



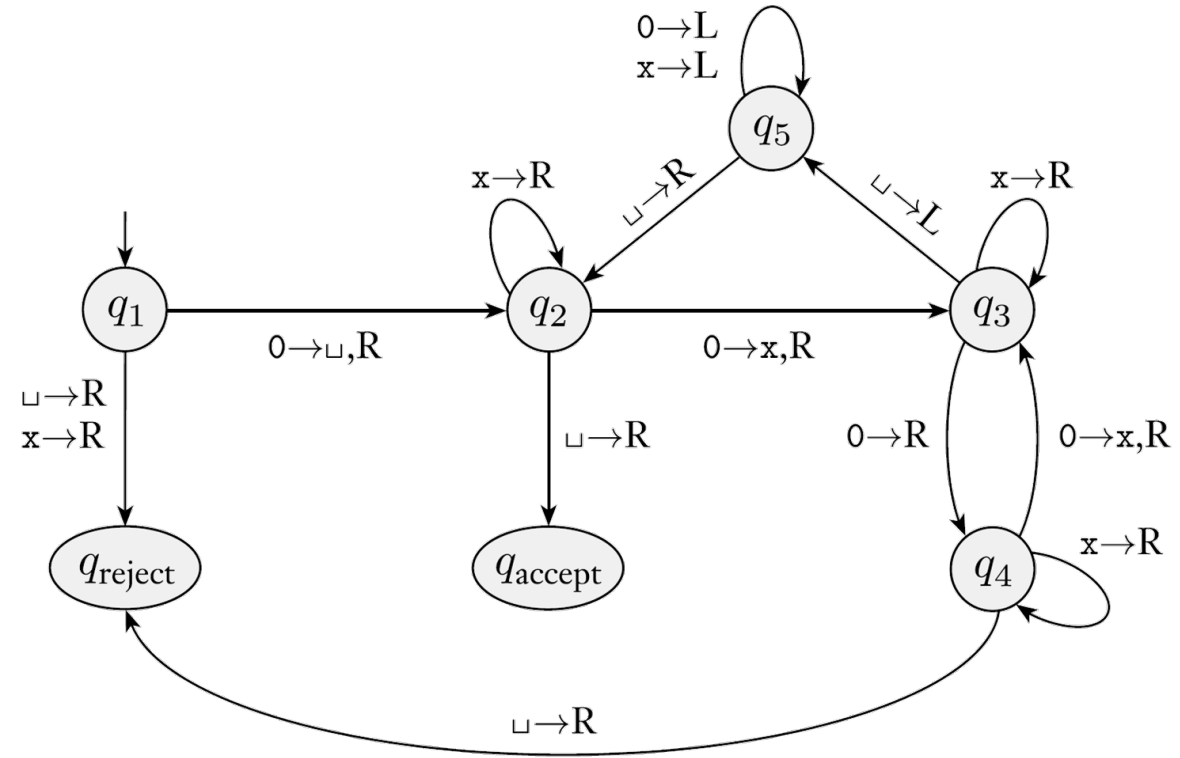
Example 1

- Sample input: 0000
 - Start configuration: $q_1 0000$

$q_1 0000$
 $\sqcup q_2 000$
 $\sqcup x q_3 00$
 $\sqcup x 0 q_4 0$
 $\sqcup x 0 x q_3 \sqcup$
 $\sqcup x 0 q_5 x \sqcup$
 $\sqcup x q_5 0 x \sqcup$

$\sqcup q_5 x 0 x \sqcup$
 $q_5 \sqcup x 0 x \sqcup$
 $\sqcup q_2 x 0 x \sqcup$
 $\sqcup x q_2 0 x \sqcup$
 $\sqcup x x q_3 x \sqcup$
 $\sqcup x x x q_3 \sqcup$
 $\sqcup x x q_5 x \sqcup$

$\sqcup x q_5 x x \sqcup$
 $\sqcup q_5 x x x \sqcup$
 $q_5 \sqcup x x x \sqcup$
 $\sqcup q_2 x x x \sqcup$
 $\sqcup x q_2 x x \sqcup$
 $\sqcup x x q_2 x \sqcup$
 $\sqcup x x x q_2 \sqcup$
 $\sqcup x x x \sqcup q_{\text{accept}}$



Example 2

- TM of previous lecture which decides the language $B = \{w\#w \mid w \in \{0,1\}^*\}$

- Formal Definition, $M = (Q, \Sigma, \Gamma, \delta, q_0, q_{accept}, q_{reject})$

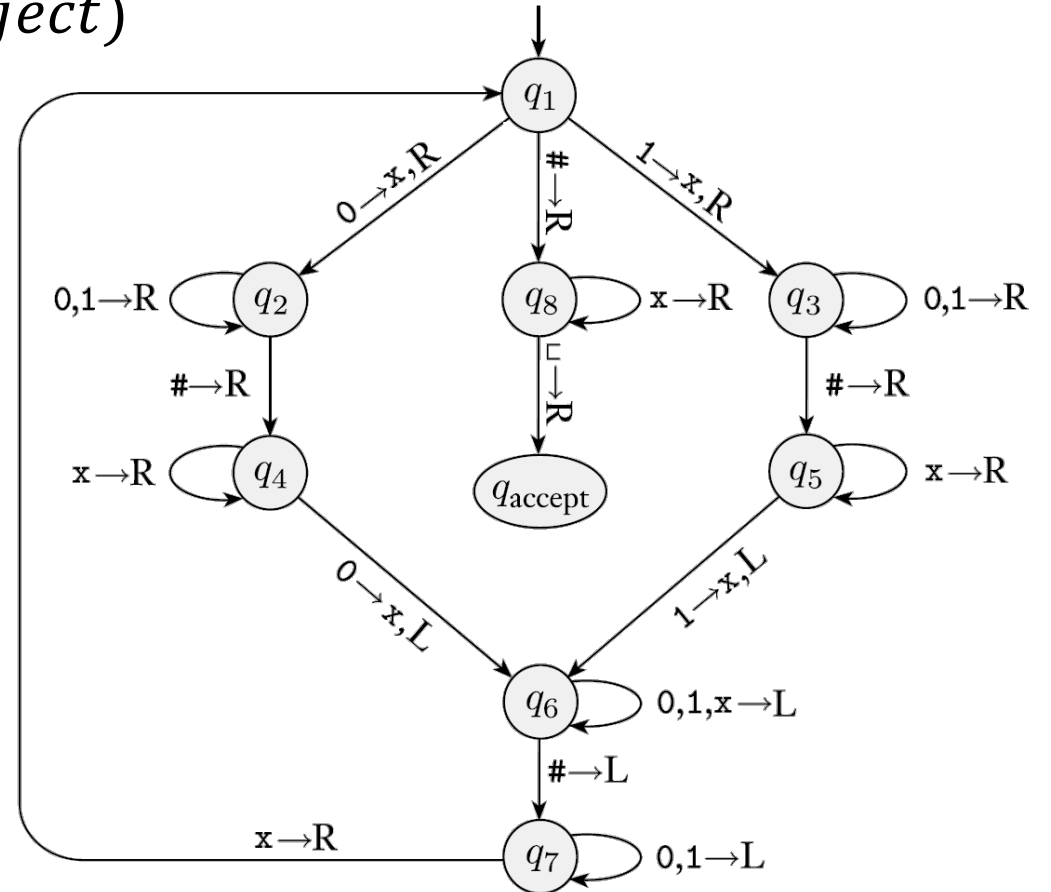
- $Q = \{q_1, \dots, q_8, q_{accept}, q_{reject}\}$
- $\Sigma = \{0,1,\#\}$
- $\Gamma = \{0,1,\#,x,_ \}$
- We describe δ with a state diagram
- The start, accept, and reject states are q_1 , q_{accept} , and q_{reject} , respectively

- Notation: $a,b \rightarrow D$

- Reads either a or b
- Moves in the D direction

- Reject state is not shown

- Rejects when reading symbol with out a transition



Example 3

- M_3 decides the language $C = \{a^i b^j c^k \mid i \times j = k \text{ and } i, j, k \geq 1\}$
- $M_3 =$ “On input string w :
 1. Scan input from left to right to check if string is a member of $a^+ b^+ c^+$
 - Reject if not a member
 2. Return head to leftmost end
 3. Cross off an a and scan right until a b occurs
 - Go back and forth between b 's and c 's while crossing off one of each until all b 's are gone
 - If all c 's are crossed off and some b 's remain, reject
 4. Restore crossed off b 's and repeat stage 3 if there is another a to cross off
 - If all a 's are crossed off and all c 's are crossed off, accept
 - Otherwise, reject”

Example 4

- M_4 decides the language

$$E = \{\#x_1\#x_2\# \dots \#x_l \mid \text{each } x_i \in \{0,1\}^* \text{ and } x_i \neq x_j \text{ for each } i \neq j\}$$

- $M_4 =$ “On input w :

1. Place a mark on top of the leftmost tape symbol (ex #).
 - If that symbol was a blank, accept
 - If symbol was a #, continue with the next stage
 - Reject, otherwise
2. Scan right to the next # and place a second mark on top of it
 - If no # is encountered before a blank symbol, only x_1 was present; accept
3. Go back and forth between the two words on the right of the marked hashes
 - If they match reject
4. Move the 2nd mark to the next hash symbol
 - If there is no more hash symbols on the right, then move the 1st hash symbol to its next one
 - Move the 2nd mark to the hash immediately after the 1st
 - If no hashes are available to move to, all words have been compared; accept
5. Return to stage 3”